

	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
<p>Maths Task</p> <p>For each White Rose maths session, watch the short video and have a go at the activity questions – you could just write your answers on paper.</p>	<p>https://whiterosemaths.com/homelearning/year-5/ Week 2 Lesson 1 - Rounding decimals</p> <p>In addition, Mathletics tasks have been set which you can work through during the week – these will be reviewed on Friday</p>	<p>https://whiterosemaths.com/homelearning/year-5/ Week 2 Lesson 2 - Order and compare decimals</p> <p>Now complete the 2 decimal activities in your 2Do box on Purple Mash.</p>	<p>https://whiterosemaths.com/homelearning/year-5/ Week 2 Lesson 3 Understand percentages</p>	<p>https://whiterosemaths.com/homelearning/year-5/ Week 2 Lesson 4 Percentages as fractions and decimals</p> <p>Try writing a list of the equivalent fractions, decimals and percentages that you know. E.g. $\frac{1}{2} = 0.5 = 50\%$</p>	<p>https://whiterosemaths.com/homelearning/year-5/ Week 2 Lesson 5 Equivalent fractions, decimals and percentages</p> <p>There is a nice matching pairs game on this link – https://nrich.maths.org/1249</p>
<p>Literacy task</p> <p>Read daily – minimum 20 minutes.</p>	<p>This week we are going to begin a unit based on a lovely short film – Mega City Watch the film here https://www.literacyshed.com/megacity.html (or on You tube) Think about the city setting in the first part of the film. Watch this part of the film again and write 3 sentences to describe this setting. Think about the weather, the amount of traffic and people, the buildings and the feeling of hurriedness.</p>	<p>Think about the main character in the film. His name is Jack and he is a busker (someone who performs in the street hoping to collect money from the passing public). Draw Jack and write words and phrases around the edge to describe his character.</p>	<p>Write the story opening – up to where we see Jack with a few coins in the bottom of his jar. You should write as though you are a narrator telling the story. Remember to describe the setting and develop your characters by saying what they do and showing how they feel.</p> <p>Complete the Purple Mash activity in your 2Do box - Frank's Clever Window Again. This will help you to revise speech punctuation ready for tomorrow's task</p>	<p>Let's assume that Jack talks to his dog (I know I talk to mine!) The dog's name is Harry.</p> <p>Write 3 speech sentences that Jack might say to his dog (Harry) during the story opening. Make sure you use the correct punctuation. Can you improve your sentences? Maybe you could include an adverb or use a better word than 'said'. Perhaps you could change the position of the reporting clause.</p>	<p>Choose your best speech sentence from yesterday and add it to your story opening. Don't forget to start a new line for speech!</p> <p>Watch the start of the film again then re-read the opening section of your story and edit it carefully – think about spellings, punctuation, word choices and sentence structure. Does your story opening successfully create the same atmosphere as the film?</p>
<p>Topic activities</p>	<p>Science – Inheritance and adaptation</p> <p>Watch the clip https://www.bbc.co.uk/bitesize/clips/zxcb4wx</p>	<p>Science – Inheritance and adaptation Think about the different types of habitat e.g. desert, rainforest, polar etc</p>	<p>ICT – Purple Mash 2DIY3D This week we will work on game planning and customising. Decide on a setting – e.g. space, desert, forest.</p>	<p>ART – sketching You might need to use this session to finish your portrait from last week. If not, enjoy some time observing and sketching</p>	<p>Music – choose a piece of music or a song that you really like and listen to it very carefully. What do you like about it? How does it make you feel?</p>

	<p>How many different ways can you recall that the camel is adapted to live in the desert? Draw a picture of a camel and label all of the adaptations.</p>	<p>Choose one animal to research and find out how it has adapted to live in a particular habitat.</p> <p>You could present your information as a short report, a labelled diagram or as a page for an information book.</p>	<p>Open the Computer Game Planner in your 2Do list and fill in the sections about the theme, quest and baddies.</p> <p>Open 2DIY3D https://www.purplemash.com/#app/tools/diy3d</p> <p>Click on the My Game option and create level 1 of your game. Make sure you customise your setting and baddies to suit you theme. Make the baddies move around and add sounds. The video in 2DIY3D about customising your game will help you. Save your work.</p>	<p>something in your garden. You could do a close up study of a plant or flower or maybe a larger subject such as a tree. Try to look really carefully at your subject and sketch what you see as accurately as you can.</p>	<p>PE</p> <p>Choose a physical activity that you enjoy and can do in the garden. Maybe you want to practice keepy uppies or create a dance. Perhaps you want to design a personal fitness circuit or do some hula hooping or skipping. Be active and have fun!</p>
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